



July 5th, 2020 | Volume 18, Issue 1

## A Unique Retirement ★

*By Spiros04*

Recently, one of the moderators of Tank Trouble announced on the forum that they were retiring from moderation. When a moderator plans to retire, they also naturally leave the game, but not in this case. The moderator is one of our *TLR* staff members but more commonly known as the creator of TTOC, 5am. He will still be sticking around to organize TTOC and participate in the community but has stepped down from moderating for now. In a sentence, the reason for stepping down is to focus on the game itself instead of constantly worrying about moderating. See his [retirement thread](#) that he made a while back for more details if you're interested. In addition, 5am will also lose his mod title in CommanderAnime's dark theme. Instead, it will be replaced with "retired moderator."



## YD109's Goodbye



By george8888

Not too long ago, our CSI writer, and newest mod recruit, YD109, left TankTrouble in its entirety without saying much to the community. From what little information they gave, it had to do with personal circumstances that interfered with focusing on the game. They left the moderation team by officially retiring, they've decided to step down from *TLR*, and have stopped working on all events they were a part of. Because of the sudden leave, we are unsure if they will be coming back. However one thing we are sure of is that they've been a hard worker, a great friend to many, and a memorable member of the community. We will all miss you, YD109.



## TTOC Classic Comes to a Close



By 5am

In less than two weeks, the entire Classic gamemode has started and finished successfully! No matches were missed by players or spectators, except for a match I was supposed to spectate and missed it myself. This is the fastest we have ever completed a gamemode, and the fastest we have accumulated entries as well.

Congratulations to the 2020 Classic gamemode winners! In third place, we have CosmosAblaze, NelFusion in second place, and the winner of the gamemode, is slayeroftanks. These three players will be receiving special Dimitrium prizes, as well as the new Gold TTOC Wreath when it is released!



As for the next three gamemodes, Weapons is coming to a close and we await the next two that come right after. Since the 16 player Classic gamemode had received so many entries, we have decided to attempt another 32 player gamemode, similar to TTOC 2019 Classic. In addition, the crew has hired three new members -- CosmosAblaze, NelFusion, and TripleStryke -- to assist with competition organization. We hope that the rest of the three gamemodes will progress as fluidly as Classic. See you in the mazes!

### **Cantina Chat #40**

By *george8888*

In the previous issue, we covered the new GM levels that had been introduced to the game. The exact powers for this new level can't be explicitly stated but they do offer a new dimension to moderation that previously was only limited to the developers. This will definitely ease the pressure off of them as moderators are able to do more "developer-based" tasks.

Players were asked what new powers should be added to GM levels 7 and 8 and surprisingly there were only three responses, one of which isn't necessarily a productive response. Both of them are stated below:

*"Award Dimitrium and Gold prizes to players who have won unofficial competitions - e.g the "Anyone There" forum*

*competition."*

~Stoney318

*"I think that two of the features that GM7/8 should have is control over certain parts (not all) of the code and access to site analytics."*

~CosmosAblaze

For this issue, let's focus our attention to the two moderators that have recently retired. They've both contributed a substantial amount of time and effort into the game. They were also loyal to the moderation team and the rest of the team has nothing but good things to say about them. So we're giving you an opportunity to leave your feedback for both 5am and YD109. What did you appreciate about them as a moderator/player and is there anything you'd like to tell them personally in the upcoming issue?

Click [here](#) for the Google Form.

### **TankTrouble Sudoku!**

By *Spiros04*

This time in the activity section we have a TankTrouble themed sudoku puzzle. In this game, there are 9 boxes all with 9 squares in them. It's your job to fill in these boxes with numbers 1 - 9 without repeating any numbers. Each number can also only appear once in a row, column, or box. [Here's a link](#) to the activity, Good luck and let the counting begin!

## **YouTube Column**



*By The TT Community*

[SlashValkyrie VS FreshCombatValkyrie | TripleStryke](#)

[Highest Scoring Multiplayer Match??? | TripleStryke](#)

[TTOC Classic || Spiros Vs Giraffe | TripleStryke](#)

[TTOC Classic || TripleStryke Vs TheSauce | TripleStryke](#)

### **Staff**

### **Release Schedule**

### **TLR Feedback Box**

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#### **Next Issue:**

July 12th, 2020

Ask questions, leave concerns, or give us ideas for an upcoming issue!

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#### **Writer**

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#### **Previous Issue:**

May 17th, 2020

[Link to Feedback Box](#)

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